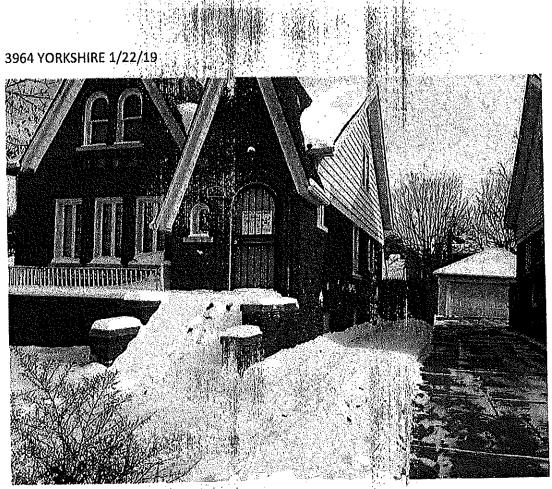
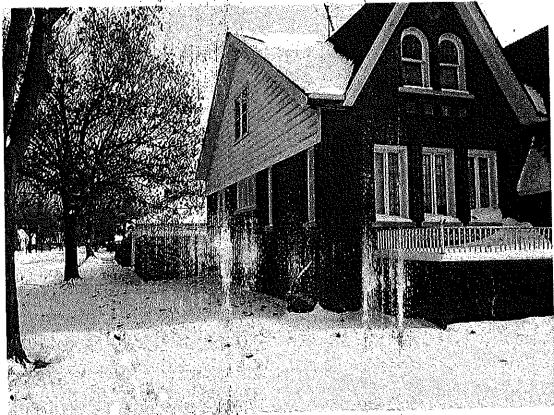
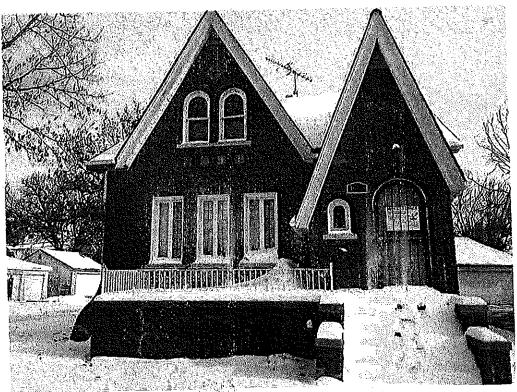
Exhibit 13:

3964 Yorkshire photos and visual inspection affidavit filed in NAP Case No. 19-003486-CH





3964 YORKSHIRE 1/22/19



 $(x_1, \dots, x_n) \in \mathbb{R}^n \times \mathbb{R}^n \times \mathbb{R}^n$



VISUAL INSPECTION AFFIDAVIT

PROPERTY ADDRESS: 3964 YORKS Hine DATE OF VISUAL INSPECTION: 22-19	DISTRICT:
DATE OF VISUAL INSPECTION: 22-19	
Required Detroit Code Ordinance, 1924 [14] 24) Req. irea Detro Trees/Shrubs/Grass/Weeds Overgrowth >8 in. On Sidewalk Req. irea Detro Req. irea Detro	dation open to water/animals board allowing for water/animal entry
Walkway/Driveway/Exterior Lot Railure to maintain yard No Exterior Lig Open to Trespass Not Maintained	s on the Basement Level, First Floor or
HEALTH/SAFETY/WELFARE	
Required Detroit Code Ordinance 290-H §12-11-28.0(1-9)	
Any portion of the building/structure is damaged by fire wind flood affecting the stability Any portion of the building is likely to fell or become detached or dislodged Balcony is collapsing	☐ Dog in yard ☐ Gate locked ; ☐ Power on
Comments:	
Comments:	
I, Herb Alexander , state under oath:	
I am an Investigator contracted and retained by the Detroit Land Bank Authority and the City of Detroit, Michigan. I assist the Detroit Land Bank Authority (DLBA) in assessing the physical condition and occupancy, if any, of structures showing signs of deterioration and/or abandonment. The DLBA considers my findings and conclusions in determining whether to initiate nuisance abatement proceedings against such properties. If called as a witness, I am competent to testify to the facts stated throughout this document.	
Affiant Further Sayeth Naught, 2 a f	Herb Alexander Printed Name
State of Michigan) County of Wayne)	La Marila La
This Affidavit was acknowledged before in on, 2 0, 1	TANYA J. LAMAR-MCDONALD Notary Public, State of Michigan
PRINTED NAME OF NOTARY My commission expires: Notary Public, State of Michigan State of Michigan, County of	My Commission Expires 08-18-2021 Acting in the County of Light